## Building Edge-Failure Resilient Networks

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## Problem

- i Given a "primary" networkWant to add a "backup network"
  - s.t. we can route even if an edge fails







# **Restoration Model**

- ï Single/Multiple Edge failures
- ï Local restoration
- ï Cost linear/concave in capacity

# **Edge Failures**

#### Assume:

At most one edge fails at any time

- i Commonly used assumption in practice.
- i Ideas/algorithms can be generalized to multiple edge failures

### Local Restoration

#### i If e = (i, j) with reservation $u_e$ fails

Backup must be

- $\tilde{n}$  a single path P(e) between i & j
- $\tilde{n}$  P(e) has reservation at least  $u_e$





# Multiplexing/Sharing

#### Since only one edge can fail

n Different backup paths can share same backup capacity reserved.

Cheaper than taking union of P(e)



# Why Local Restoration?

ï Quick and oblivious restoration (SONET Rings use local restoration)



i Single path for simplicity of routing (MPLS) and unsplittable demands.

# Cost Model

Linear cost function: for edge e, cost  $c_e$ per unit bandwidth. Reserving capacity costs  $c_e w_e$ 

- i Simplest case to understand.
- i In optical networks, capacity essentially unlimited, can buy additional capacity.
- i Algorithms work for concave costs.
- i Hard capacities result in difficult theoretical problems, might not be relevant in practice.

# **Backup Allocation**

#### ï Given:

- $\tilde{n}$  Graph G = (V,E)
- ${\rm \tilde{n}}~$  Edge costs  ${\rm c_e}$  / unit bandwidth
- ${\rm \tilde{n}}~$  Primary network A with reservation  ${\rm u}_{\rm e}$

#### ï Output:

 $\tilde{n}$  Build backup network B s.t.

for every edge e in A there is path with reservation  $u_e$  between endpoints of e in B - {e}

$$\tilde{n}$$
 Cost =  $\sum_{e} c_{e} w_{e}$ 

where  $w_e$  is backup reservation

# **Provisioning & Backup**

#### ï Given:

- $\tilde{n}$  Graph G = (V,E)
- $\tilde{n}~~\text{Edge}~\text{costs}~\text{c}_{e}$  / unit bandwidth
- ñ Pair-wise demand matrix D(i,j)

#### ï Output:

 $\tilde{n}$  Primary network A to handle D(i,j)

&

Backup network B s.t.

there is path of capacity  $u_e$  between endpoints of e in B – {e}

$$\tilde{n}$$
 Cost =  $\sum_{e} c_{e} (u_{e} + w_{e})$ 

where u<sub>e</sub> is primary capacity w<sub>e</sub> is backup capacity

# Results

#### i <u>Theorem #1</u>

A constant-factor approximation for the *Backup Allocation* problem for linear cost model and single edge failures.

#### ï <u>Theorem #2</u>

Given  $\alpha$  approx for provisioning, an O( $\alpha$  log n) approx for *P&B*. An O(log n) approximation algorithm for *Provisioning & Backup*.

## Results (contd.)

- ï <u>Theorem #3</u>
  - If primary network is tree T and want T - {e} + P(e) also be tree
    - $\tilde{n}~$  As hard as group Steiner problem on trees
    - $\tilde{n}$  If group Steiner tree on trees has an  $\alpha$  approximation algorithm, we get an O( $\alpha$ ) approximation.

### Results (contd.)

#### **Extensions**

- i For linear cost model O(k) approximation for k edge failures.
- For concave costs O(k log u<sub>max</sub>/u<sub>min</sub>) approximation. In terms of n, O(k log n) approximation.

## **Related Work**

- Capacitated Survivable Network Design. Hard capacities, emphasis on inequalities to solve exactly. [Bienstock,Muratore], [Balakrishnan, Magnanti, Sokol, Wang]. Many others.
- i Flow restoration instead of path restoration.[Brightwell,Oriolo,Shepherd], [Fleischer et al]
- i Backup allocation for tree networks in VPN hose model [Italiano,Rastogi,Yener].

Our model slightly different from earlier ones. Local restoration instead of end-to-end. Goal – provably good approximation algorithms.

# **Backup Allocation**

#### ï Given:

- $\tilde{n}$  Graph G = (V,E)
- $\tilde{n}~$  Primary network A with capacities  $u_{\rm e}$
- $\tilde{n}$  Cost per unit bandwidth on e is  $c_{\rm e}$

#### ï Output:

ñ Backup network B such that For each edge e = (i,j) 2 A

there is path of capacity u<sub>e</sub> between nodes i and j in B - {e}

ï Objective: minimize cost of B

## Suppose ...

i All capacities u<sub>e</sub> = 1

Want to build cheapest network B s.t.

For each (i,j) 2 A there is path between i and j in B - {e}

i Steiner network problem:

Want to build cheapest network **B** s.t.

For each (i,j) 2 A there are r<sub>ij</sub> edge-disjoint paths between i and j in B

i [Jain 98] 2-approximation algorithm for SN

# Algorithm

- i All capacities u<sub>e</sub> = 1
- ï Algorithm:

 $B_1 \leftarrow SN \text{ with } r_{ij} = 1 \text{ for all } e = (i,j) 2 A.$ 

```
For all e = (i,j) 2 A

if e 2 B_1 then r'_{ij} = 2

else r'_{ij} = 1

(SN2)
```

(SN1)

Set cost of all edges in B<sub>1</sub> to 0

 $B_2 \leftarrow SN$  with demands r'<sub>ij</sub>

Output B<sub>1</sub> [ B<sub>2</sub>

### Correctness

#### ï <u>Feasibility</u>

If  $e \notin B_1 \implies B_1 - \{e\}$  has a path

If e 2  $B_1 \implies B_2$  has two paths

 $\Rightarrow$  B<sub>2</sub> - {e} has a path

#### i Approximation Bound

 $Opt(SN1) \cdot OPT$  $\Rightarrow cost(B_1) \cdot 2 OPT$ 

OPT [  $B_1$  is feasible for SN2 (with cost OPT, due to zero costs)  $\Rightarrow cost(B_2 - B_1) \cdot 2 OPT$ 

 $\Rightarrow$  Approx bound of 4

## An LP formulation

$$\label{eq:minsteady} \begin{array}{l} \text{Min } \sum c_{e} \; w_{e} \\ \text{s.t.} \\ \text{w supports unit-flow between i & j in E - {e} \\ \text{for all } e = (i,j) \; 2 \; A \end{array}$$

Theorem:

The integrality gap of this LP is 4.

# General u<sub>e</sub>?

- i Scaling + previous algorithm
- ï Algorithm:

 $A(k) = \{ e 2 A \mid 2^{k} \cdot u_{e} < 2^{k+1} \}$ 

For all e 2 A(k), set  $u_{\rho} = 2^{k+1}$ 

Independently for all k

Run previous algorithm on A(k)

Assign capacity  $2^{k+1}$  on chosen edges B(k) 16 approximation solution. Can be improved to  $4e \approx 10.87$  approx.

Same algorithm works for concave costs, approximation bound  $O(\log u_{max}/u_{min})$ 

## An LP formulation

Min 
$$\sum c_e w_e$$
  
s.t.  
w supports u<sub>e</sub>-flow between i & j in E - {e}  
for all e = (i,j) 2 A

Theorem:

The integrality gap of this LP is  $\Theta(\log n)$ .

# Simultaneous Provisioning & Backup

# Model?

- ï How do we specify demands?
- ï Two common models:

Point-to-point demand matrix D(u,v) $\Rightarrow$  shortest-path routing optimal

VPN upper bounds
 ⇒ constant-factor approximation
 [Gupta et al 01]

Possible other models...

## Results

<u>Theorem</u>

Given α-approx algorithm for provisioning in some model:

we get  $O(\alpha \log n)$  approx algorithm for backup & provisioning in that model

Hence:

O(log n)-approx for Point-to-Point, VPN...

### A two-step procedure

Algorithm:

Use provisioning algorithm to get A (bandwidth allocation =  $u_e$ )

Use the previous backup algorithm acting on A to get backup network B

(bandwidth allocation = w<sub>e</sub>)

# Analysis

- i Let u\* and w\* be an optimal solution OPT
- <u>Claim</u>:
   u + u\* + w\* is a feasible solution for the LP
- ï Assuming this claim is true:

 $cost(A) \cdot \alpha cost(u^*) \cdot \alpha OPT$ 

LP value  $\cdot \operatorname{cost}(A) + \operatorname{cost}(u^* + w^*)$  $\cdot (\alpha + 1) \operatorname{OPT}$ 

 $cost(B) \cdot O(log n) LP \cdot O(\alpha log n) OPT$ 

#### Analysis (contd.)

Proof Sketch (that u + u\* + w\* is a valid LP sol'n):

i If e = (p,q) goes down:

"Send back" u<sub>e</sub> amount of flow using e back to the terminals using e

Now since u\* + w\* forms a edge-failure resilient network: can use this to send "returned" flow in the desired fashion.



#### Tightness



Suppose D(r, leaf) = 1 for each leafThen step #1 can create the blue tree

From previous slide: OPT  $_{,} \Omega(d^2 2^d)$ 

But if we chose green star instead
 Red Star as backup costs d2<sup>d</sup>

# Future Work

- ï Improved approximations.
- Online models. Demand pairs arrive over time. Design primary and backup paths given existing primary and backup networks.
- ï Empirical evaluation.