

Pricing for Revenue Maximization in General Scenarios and in Networks

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Websites gather data about consumer preferences / budgets.

Computation of profit maximizing prices.

Different approaches taken to model markets. Here:

- **Single-Minded Unlimited-Supply Pricing:**

- *single-minded* customers, each interested in a single set of products,
- *unlimited supply*, i.e., no production constraints.
- Customer buys if the sum of prices is below her budget.

- **Unit-Demand Pricing:**

- *unit-demand* customers, each buy a single product in a set of products,
- *unlimited or limited supply*,
- Customer buys only products with prices below their budgets.

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 - Approximation Algorithms
- 3 Unit-Demand Pricing
 - Hardness Results
 - Approximation Algorithms

Single-Minded Unlimited-Supply Pricing

Single-Minded Unlimited-Supply Pricing (*SUSP*)

Given products \mathcal{U} and sets \mathcal{S} with values $v(S)$ find prices p , such that

$$S: \sum_{e \in S} p(e) \leq v(S) \quad \sum_{e \in S} p(e) \longrightarrow \max.$$

\rightsquigarrow models pricing of direct connections in computer or transportation networks.

Pricing in Graphs (*G-SUSP*)

Given graph $G = (V, E)$ and paths \mathcal{P} , assign profit-maximizing prices p to edges.

First investigated by *Guruswami et al. (2005)*. Recent inapproximability result due to *Demaine et al. (2006)*.

In general:

- $O(\log |\mathcal{U}| + \log |\mathcal{S}|)$ -approximation
- inapproximable within $O(\log^\delta |\mathcal{U}|)$ for some $0 < \delta < 1$

With G being a line (*Highway Problem*):

- poly-time algo for integral valuations of constant size
- pseudopolynomial time algo for paths of constant length

Q: Is there a poly-time algorithm for the Highway Problem?

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- poly-time algo for integral valuations of constant size
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Q: Is there a poly-time algorithm for the Highway Problem? **No!**

Hardness Results

The Highway Problem

Theorem

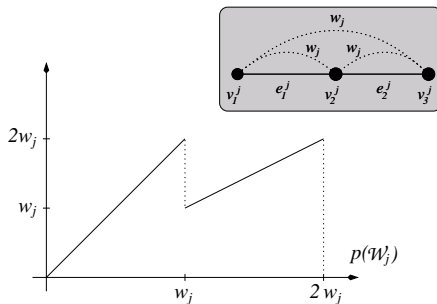
The Highway Problem is NP-hard.

Sketch of Proof: PARTITION problem:

Given positive weights w_1, \dots, w_n , does there exist $S \subset \{1, \dots, n\}$, such that

$$\sum_{j \in S} w_j = \sum_{j \notin S} w_j ?$$

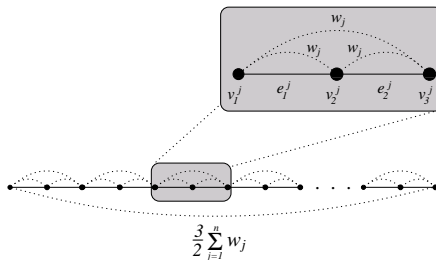
Design gadgets that capture the discrete nature of this problem.



Weight Gadgets

Maximum profit out of \mathcal{W}_j is $2w_j$.

It is obtained iff $p(\mathcal{W}_j) = p(e_1^j) + p(e_2^j)$ is set to w_j or $2w_j$.



Maximum profit $\frac{7}{2} \sum_{j=1}^n w_j$ is obtained iff there exists $S \subset \{1, \dots, n\}$ with $\sum_{j \in S} w_j = \sum_{j \notin S} w_j$. \square

The sets in this instance are *nested*, i.e.,

- $S \subseteq T$, $T \subseteq S$, or
- $S \cap T = \emptyset$.

Every instance of SUSP with nested sets can be viewed as an instance of the Highway Problem.

Dynamic programming / scaling:

Theorem

SUSP with nested sets allows an FPTAS.

G -SUSP

Inapproximability of Sparse Problem Instances

APX-hardness of G -SUSP due to *Guruswami et al. (2005)*.

Applications in realistic network settings often lead to sparse problem instances. Hardness of approximation still holds if:

- G has constant degree d
- paths have constant lengths $\leq \ell$
- at most a constant number B of paths per edge
- only constant height valuations

Theorem

G -SUSP on sparse instances is APX-hard.

Approximation Algorithms

Best ratio in the general case: $\log |\mathcal{U}| + \log |\mathcal{S}|$

Guruswami, Hartline, Karlin, Kempe, Kenyon, McSherry (2005)

Not approximable within $\log^\delta |\mathcal{U}|$ for some $0 < \delta < 1$.

Demaine, Feige, Hajiaghayi, Salavatipour (2006)

Can we do better on sparse problem instances, i.e., can we obtain approximation ratios depending on

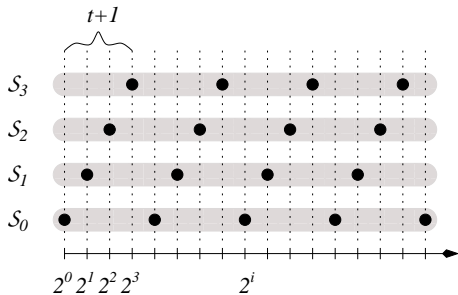
- ℓ , the maximum cardinality of any set $S \in \mathcal{S}$
- B , the maximum number of sets containing some product $e \in \mathcal{U}$

rather than $|\mathcal{U}|$ and $|\mathcal{S}|$?

An $O(\log \ell + \log B)$ -Approximation

Let $\delta(S) = v(S)/|S|$ be *price per product* of set S .

- Round all $\delta(S)$ to powers of 2. Let $\mathcal{S} = \mathcal{S}_0 \cup \dots \cup \mathcal{S}_t$ where $t = \lceil \log \ell^2 B \rceil - 1$. In \mathcal{S}_i : $\delta(S) > \delta(T) \Rightarrow \delta(S)/\delta(T) \geq \ell^2 B$.



- In each \mathcal{S}_i select non-intersecting sets with maximum δ -value and compute optimal prices.

Analysis:

- $Opt(\mathcal{S}) \leq \sum_{i=1}^t Opt(\mathcal{S}_i)$
- Let $S \in \mathcal{S}_i$, $\mathcal{I}(S)$ intersecting sets with smaller δ -values:

$$v(S) \geq \sum_{T \in \mathcal{I}(S)} v(T)$$

- Let \mathcal{S}_i^* be non-intersecting sets with max. δ as in the algo.
Then

$$Opt(\mathcal{S}_i) \leq 2 \cdot Opt(\mathcal{S}_i^*),$$

and, since we compute $\max_i Opt(\mathcal{S}_i^*)$:

Theorem

The above algorithm has approximation ratio $O(\log \ell + \log B)$.

Upper bounding technique

We relate $Opt(\mathcal{S}_i^*)$ to $Opt(\mathcal{S}_i)$ by using as an upper bound

$$Opt(\mathcal{S}_i) \leq \sum_{S \in \mathcal{S}_i} v(S),$$

i.e., the sum of all valuations.

Using this upper bounding technique, no approximation ratio $o(\log B)$ can be achieved.

In many applications: $B \gg \ell$.

Can we obtain ratios independent of B ?

An $O(\ell^2)$ -Approximation

Define (*smoothed*) s-SUSP by changing the objective to

$$\sum_{S \in \Lambda(p)} \sum_{e \in S} p(e),$$

where $\Lambda(p) = \{S \in \mathcal{S} \mid p(e) \leq \delta(S) \forall e \in S\}$.

We derive an $O(\ell)$ -approximation for s-SUSP.

- 1 For every $e \in \mathcal{U}$ compute the optimal price $p^*(e)$ assuming all other prices were 0.
- 2 Resolve existing *conflicts*.

Set S is *conflicting*, if

$$\exists e, f \in S : p^*(e) \leq \delta(S) < p^*(f).$$

Upper bounding technique

- 1 For every $e \in \mathcal{U}$ compute the optimal price $p^*(e)$ assuming all other prices were 0.
- 2 Our upper bound: $Opt \leq \sum_{e \in \mathcal{U}} p^*(e)$

Summary (SUSP):

- Hardness results
 - NP-hardness of the Highway Problem
 - APX-hardness of G -SUSP for sparse instances
- Approximation Algorithms
 - $O(\log \ell + \log B)$ -approximation (\rightsquigarrow partitioning)
 - $O(\ell^2)$ -approximation (\rightsquigarrow conflict graph)

Unit-Demand Pricing

Unit-Demand Pricing (*UDP*)

Given products \mathcal{U} and consumer samples \mathcal{C} consisting of budgets $b(c, e) \in \mathbb{R}_0^+ \forall c \in \mathcal{C}, e \in \mathcal{U}$, and rankings $r_c : \mathcal{U} \rightarrow \{1, \dots, |\mathcal{U}|\}$.

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In no price ladder scenario (**NPL**) we find prices p that maximize:

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- $\sum_{c \in \mathcal{A}(p)} p(\operatorname{argmin}\{r_c(e) \mid e : p(e) \leq b(c, e)\})$
(**UDP-RANK-NPL**)

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(**UDP-RANK-NPL**)

Given a price ladder constraint (**PL**), $p(e_1) \leq \dots \leq p(e_{|\mathcal{U}|})$, **UDP- $\{\text{MIN}, \text{MAX}, \text{RANK}\}$ -PL** asks for prices p satisfying **PL**.

UDP introduced as **non-parametric multi-product pricing** in [1].

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Hardness Results

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Recall: UDP-MIN-NPL has $\mathcal{O}(\log |\mathcal{C}|)$ -approx [2]. We prove:

Theorem

UDP-MIN- $\{\text{PL}, \text{NPL}\}$ is not approximable within $\mathcal{O}(\log^\varepsilon |\mathcal{C}|)$ for some $\varepsilon > 0$, unless $\text{NP} \subseteq \text{DTIME}(n^{\mathcal{O}(\log \log n)})$.

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We will show that this gives $\mathcal{O}(\log^\varepsilon n)$ -approx for $\alpha(G)$ in time $n^{\mathcal{O}(\log \log n)}$.

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Let $\mu = 4(\Delta + 1)$ and $\gamma = \mu^{-\Delta-1}/n$.

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Products / PL: For every $v_{ij} \in V$ we have a product e_{ij} .

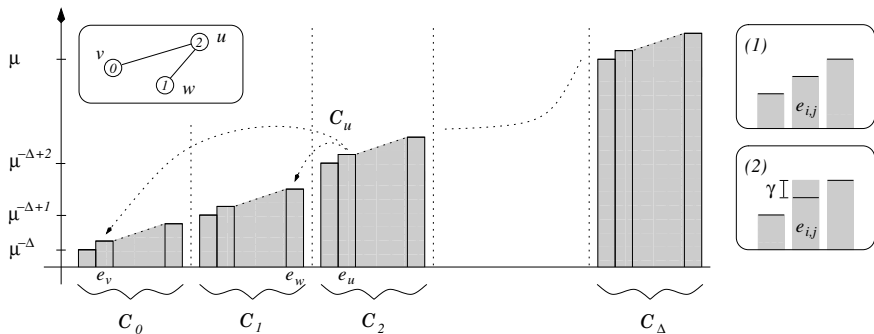
Define PL: $p(e_{00}) \leq p(e_{01}) \leq \dots \leq p(e_{0,|V_0|-1}) \leq p(e_{10}) \leq \dots$.

Let $\mu = 4(\Delta + 1)$ and $\gamma = \mu^{-\Delta-1}/n$.

For every product e_{ij} define $p_{ij} = \mu^{i-\Delta} + j\gamma$.

Sketch of Proof:

Illustration of the construction:



Sketch of Proof:

Consumers: For $v_{ij} \in V$ define a set

$\mathcal{C}_{ij} = \{c_{ij}^t \mid t = 0, \dots, \mu^{\Delta-i} - 1\}$ of identical consumers

with budgets

$$b(c_{ij}^t, e_{ij}) = p_{ij} \text{ and}$$

$$b(c_{ij}^t, e_{kl}) = p_{kl} \text{ for all } k, \ell \text{ with } v_{kl} \in \mathcal{V}(v_{ij}).$$

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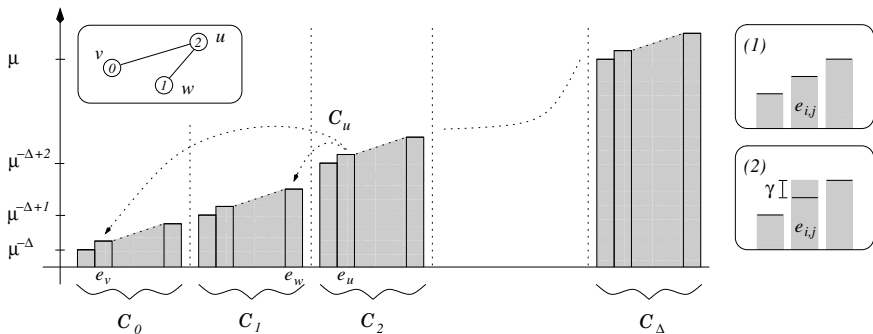
In analogy to coloring $V = V_0 \cup \dots \cup V_{\Delta}$ denote consumers

$$\mathcal{C} = \mathcal{C}_0 \cup \dots \cup \mathcal{C}_{\Delta},$$

where $\mathcal{C}_i = \bigcup_j \mathcal{C}_{ij}$.

Sketch of Proof:

Illustration of the construction:



Sketch of Proof: **Soundness:** $opt_{UDP} \geq \alpha(G)$, that is:

(large IS in G) \Rightarrow (high revenue in UDP)

For an IS V' of G , define prices p :

for $v_{ij} \in V'$ set $p(e_{ij}) = p_{ij}$, else set $p(e_{ij}) = p_{ij} + \gamma$.

(p_{ij} 's differ by $\geq \gamma$) \Rightarrow prices $p(\cdot)$ fulfill PL

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Consider $v_{ij} \in V'$ and corresponding consumers \mathcal{C}_{ij} .

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\Rightarrow prices p result in revenue $\geq |V'|$, so $opt_{UDP} \geq \alpha(G)$

Sketch of Proof: **Completeness:** $|V'| \geq \frac{1}{4} \text{revenue}(\mathcal{C})$, V' -IS:

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Let $p()$ —prices found by **approx algo**, $r(\mathcal{C})$, $r(\mathcal{C}_{ij})$, $r(\mathcal{C}_{ij}^t)$ —revenues.

W.l.o.g.: price of each product $e_{ij} \in \{p_{ij}, p_{ij} + \gamma\}$

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Obs: $\alpha(G) \geq n/(\Delta + 1)$; easy to find prices resulting in revenue $n/(\Delta + 1)$

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$\Rightarrow |V'| = |\{v_{ij} \mid \mathcal{C}_{ij} \subseteq \mathcal{C}^+\}| \geq (1/2)r(\mathcal{C}^+) \geq (1/4)r(\mathcal{C})$

Sketch of Proof: **Finish:**

Recall: $|\mathcal{C}| = \#$ consumers, and $\log |\mathcal{C}| \leq \log n\mu^\Delta = \mathcal{O}(\log^{1+\varepsilon'} n)$
for any $\varepsilon' > 0$.

Sketch of Proof: **Finish:**

Recall: $|\mathcal{C}| = \#$ consumers, and $\log |\mathcal{C}| \leq \log n\mu^\Delta = \mathcal{O}(\log^{1+\varepsilon'} n)$
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$r(\mathcal{C})$ is $\mathcal{O}(\log^{\varepsilon-\delta} |\mathcal{C}|)$ -approx to opt_{UDP}

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$r(\mathcal{C})$ is $\mathcal{O}(\log^{\varepsilon-\delta} |\mathcal{C}|)$ -approx to opt_{UDP}

$$\Rightarrow |V'| \geq \frac{1}{4} r(\mathcal{C}) \geq \frac{1}{\mathcal{O}(\log^{\varepsilon-\delta} |\mathcal{C}|)} opt_{UDP} \geq \frac{1}{\mathcal{O}(\log^\varepsilon n)} \alpha(G)$$

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By Proposition finding such an IS set is NP-hard.

The size of our UDP-MIN-PL instance is roughly

$$n \cdot (\log n)^{\log n} = n^{\mathcal{O}(\log \log n)}$$

and the running time of our approx algo is polynomial in this expression.

UDP-MAX-PL: Is PTAS best possible approx ?
Yes!

Theorem

UDP-MAX-PL with unlimited supply is strongly NP-hard, even if each consumer has at most 2 non-zero budgets.

Approximation Algorithms

UDP-MAX-NPL, limit'd supply: const-approx,
APX-hard ? **Yes!**

Theorem

UDP-MAX- $\{PL, NPL\}$ with unit-supply can be solved in polynomial time.

Theorem

UDP-MAX-NPL with limited supply 2 or larger is APX-hard.

Theorem

There is a 2-approximation algorithm for UDP-MAX-NPL with limited supply.

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There is a 2-approximation algorithm for UDP-MAX-NPL with limited supply.

Sketch of Proof:

Let $r(p, a)$ be the revenue of price assignment p and corresponding (optimal) allocation a (*Maximum Weighted Bipartite b-Matching*).

Given prices p let $[p \mid p(e) = p']$ be prices obtained by changing price of e to p' . We prove that the following is a 2-approx algo:

LOCALSEARCH: Initialize p arbitrarily and compute the optimal allocation a . While there exists product e and price $p' \neq p(e)$ such that

$$r(p, a) < r([p \mid p(e) = p'], a'),$$

where a' is the optimal allocation given prices $[p \mid p(e) = p']$, set $p(e) = p'$.

Summary (UDP):

- $\text{UDP-MIN-}\{PL, NPL\}$ is **intractable** (no const approx), even with PL
- $\text{UDP-MAX-}\{PL, NPL\}$ is **tractable** (const approx), even with NPL and limited supply

APX-hardness of G -SUSP due to *Guruswami et al. (2005)*.

Applications in realistic network settings often lead to sparse problem instances. Hardness of approximation still holds if:

- G has constant degree d
- paths have constant lengths $\leq \ell$
- at most a constant number B of paths per edge
- only constant height valuations

Theorem

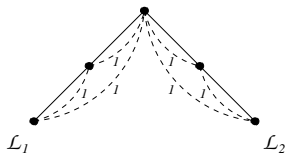
G -SUSP on sparse instances is APX-hard.

We reduce a variant of MaxSat.

Max2Sat(3): clauses of length 2, every literal appears in at most 3 clauses

We need to design gadgets that imitate clauses in the SAT instance.

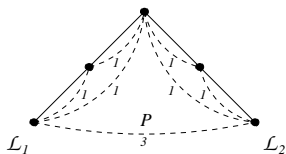
We start out from the *weight gadgets* which will model literals.



$p(\mathcal{L}_1)$	$p(\mathcal{L}_2)$	$prof$		
1	1	4		
1	2	4		
2	2	4		

Clause Gadgets

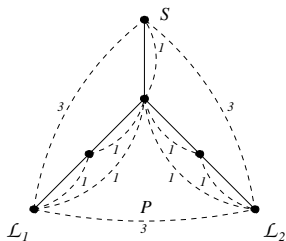
Literal gadget \mathcal{L}_j for every occurrence of literal l_j , gives maximum profit 2 if $p(\mathcal{L}_j) \in \{1, 2\}$.
 Connect \mathcal{L}_1 and \mathcal{L}_2 , if l_1, l_2 form a clause.



$p(\mathcal{L}_1)$	$p(\mathcal{L}_2)$	$prof$	P	
1	1	4	2	
1	2	4	3	
2	2	4	0	

Clause Gadgets

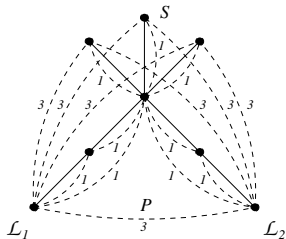
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$p(\mathcal{L}_1)$	$p(\mathcal{L}_2)$	$prof$	P	S
1	1	4	2	6
1	2	4	3	6
2	2	4	0	7

Clause Gadgets

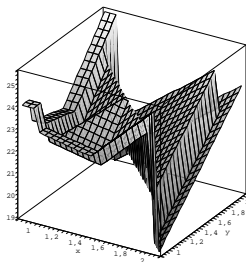
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1	1	4	2	6
1	2	4	3	6
2	2	4	0	7

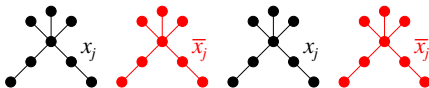
Clause Gadgets

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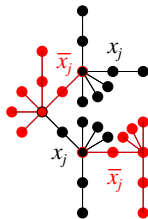


Lemma

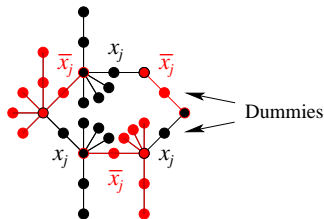
Let \mathcal{C} be a clause gadget with literal gadgets \mathcal{L}_1 and \mathcal{L}_2 . Maximum profit obtainable from \mathcal{C} is 25 and is reached if and only if $\{p(\mathcal{L}_1), p(\mathcal{L}_2)\} = \{1, 2\}$ or $p(\mathcal{L}_1) = p(\mathcal{L}_2) = 2$. \mathcal{C} gives profit 24 if $p(\mathcal{L}_1) = p(\mathcal{L}_2) = 1$.



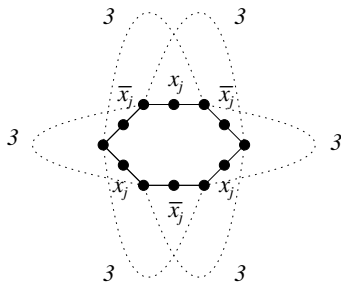
Literal gadgets $\mathcal{L}(x_j)$, $\mathcal{L}(\bar{x}_j)$ belonging to literals x_j or \bar{x}_j are joined together. Adding a sufficient number of *dummies* gives a cyclic structure of exactly 6 literal gadgets.



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Prices p on this instances are *SAT-feasible*, if

- $p(\mathcal{L}) \in \{1, 2\}$ for all literal gadgets \mathcal{L}
- $p(\mathcal{L}_1(x_j)) = p(\mathcal{L}_2(x_j)) = p(\mathcal{L}_3(x_j))$ and
- $p(\mathcal{L}_1(\bar{x}_j)) = p(\mathcal{L}_2(\bar{x}_j)) = p(\mathcal{L}_3(\bar{x}_j))$ for all x_j .

Lemma

Any price assignment p can be transformed in polynomial time into a SAT-feasible price assignment p^* of no smaller profit.

An $O(\ell^2)$ -Approximation (SUSP)

Define (*smoothed*) s-SUSP by changing the objective to

$$\sum_{S \in \Lambda(p)} \sum_{e \in S} p(e),$$

where $\Lambda(p) = \{S \in \mathcal{S} \mid p(e) \leq \delta(S) \forall e \in S\}$.

We derive an $O(\ell)$ -approximation for s-SUSP.

- 1 For every $e \in \mathcal{U}$ compute the optimal price $p^*(e)$ assuming all other prices were 0.
- 2 Resolve existing *conflicts*.

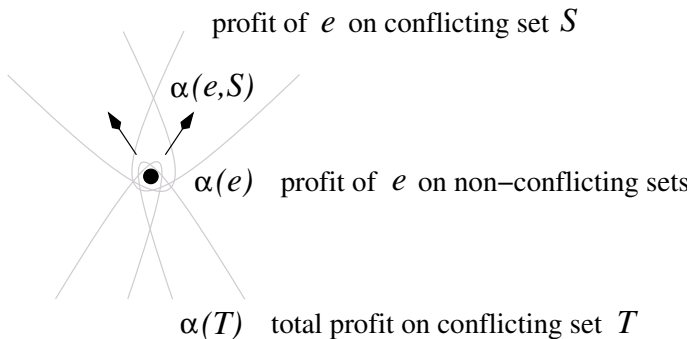
Set S is *conflicting*, if

$$\exists e, f \in S : p^*(e) \leq \delta(S) < p^*(f).$$

Upper bounding technique

- 1 For every $e \in \mathcal{U}$ compute the optimal price $p^*(e)$ assuming all other prices were 0.
- 2 Our upper bound: $Opt \leq \sum_{e \in \mathcal{U}} p^*(e)$

Conflict graph for price assignment p^* :



Vertices represent products, directed hyperedges represent conflicting sets. Profit out of non-conflicting sets is assigned to vertices, conflicting profit to hyperedges.

Conflicts are resolved by transforming the conflict graph:

Step 1: In order of increasing prices check for each product e if

$$\sum_{T \in In(e)} \alpha(T) > \frac{1}{2} \sum_{S \in Out(e)} \alpha(e, S),$$

and remove e from all outgoing edges in this case.

Step 2: Let $R = \{e \mid Out(e) = \emptyset\}$, $\mathcal{E} = \{S \hat{=} (V, W) \mid W \subseteq R\}$.

Edges in \mathcal{E} carry half the profit of all edges in the graph. If $\alpha(R) > \alpha(\mathcal{E})$ set $p(e) = 0$ for all $e \in R$.

Step 3: Remove the remaining edges.

We obtain a conflict graph for some non-conflicting price assignment p .

Lemma

In the transformation the overall α -value decreases by at most a factor $O(\ell)$.

Opt of SUSP is upper bounded by ℓ times the α -value of p^* 's conflict graph, thus:

Theorem

The above algorithm computes an $O(\ell^2)$ -approximation for SUSP.